St Peter's Primary School
Excellence as Standard

Computing Curriculum Map

Autumn Term

Term	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Autumn 1 **Autumn 2**	**Programming A** Moving a robot (1.3) **& E-Safety 1.1**	**Programming A** Robot algorithms (2.3) **& E-Safety 2.1**	**Programming A** Sequencing sounds (3.3) **& E-Safety 3.1**	**Programming A** Repetition in shapes (4.3) **& E-Safety 4.1**	**Programming B** Selection in quizzes (5.6) **& E-Safety 5.1**	**Programming A** Variables in games (6.3) **& E-Safety 6.1**

Spring Term

Term	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Spring 1 **Spring 2**	**Creating media A** Digital painting (1.2) **Creating media B** Digital writing (1.5) **& E-Safety 1.2**	**Computing systems and networks** Information technology around us (2.1) *(Lesson 5 – To show how to use technology safely) **Data and information** Pictograms (2.4) **& E-Safety 2.2**	**Computing systems and networks** The internet (4.1) **Data and information** Branching databases (3.4) **& E-Safety 3.2**	**Creating media B** Photo editing (4.5) **& E-Safety 4.2**	**Data and information** Flat-file databases (5.4) **& E-Safety 5.2**	**Computing systems and networks** Internet communication (6.1) **Data and information** Introduction to spreadsheets (6.4) **& E-Safety 6.2**

Summer Term

Term	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Summer 1 **Summer 2**	**Programming B** Programming animations (1.6) **& E-Safety 1.3**	**Programming B** Programming quizzes (2.6) **& E-Safety 2.3**	**Programming B** Events and actions in programs (3.6) **& E-Safety 3.3**	**Programming B** Repetition in games (4.6) **& E-Safety 4.3**	**Creating media A** Webpage creation (6.2) **& E-Safety 5.3**	**Creating media B** 3D modelling (6.5) **& E-Safety 6.3**